



askfood
GAMIFICATION
ACADEMY

Gamification Training Webinars



Three online training events have been organised within the ASKFOOD Gamification Academy. During these trainings, participants will be able to learn and to witness first hand the benefits of shifting to a digital plane for learning and in course design, as well as what digital and game-based learning can achieve in agri-food training.

Shifting to Digital: 360VR for Immersive Learning 12th May 2021 | 9.00-13.00 (CEST)

Affordable virtual teaching can help make learning more fun and engaging. In this tutorial, Participants will have the opportunity to familiarize themselves with Virtual Reality (VR).

Only 15 spots available

Shifting to Digital: Gamification in Course Design 13th May 2021 | 9.00-13.00 (CEST)

Nowadays, teaching and training face new challenges as the audience is less self-disciplined. Our job, as educators, trainers, and technologists, is to address these challenges.

Only 15 spots available

Digital Game-Based Learning in the Agri-food Training 14th May 2021 | 11.00-13.00 (CEST)

Simulation game design presents not only opportunities, but also threats. We will use our case-studies to analyse the advantages and disadvantages of different technologies for DGBL.

No participation number limit

To register (free) for the trainings, visit:
<http://www.askfood.eu/gamification-webinars-registration>

Registration to the training webinars is FREE

Please ensure that you have registered for all events you wish to attend. Certificates of attendance will be issued upon request (request one through the registration link)

For more information on the Gamification Academy and the online Trainings, email the project secretariat: askfood.secretariat@unite.it or visit the webpage:

www.askfood.eu/innovative-training-package/gamification-academy/gamification-training-webinars



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